

To Write or not to Write, that is the Question - Abusing of Leaked Data and Vulnerable User Assets on Android

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 - ⊖ (Dr.) Julien Thomas

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 - ➔ review data management on Android (and not assets)

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 - ⊖ introduce (approved) fixes
 - ⊖ talk about bug hunting on Android
- ⊖ Data exposure, again?
 - ⊖ focus on app based (app data) exposure
 - ⊖ minimal concern regarding insecure shared data loading

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 - ⊖ an app with network permission only
 - ⊖ without any rootkit

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- ⊖ Question: what can be done in general / worst cases?
 - ⊖ file listing (other topic)?
 - ⊖ user identity disclosure?
 - ⊖ user credential disclosure?
 - ⊖ (encrypted) remote file disclosure?
 - ⊖ remote control?

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Outline

- 1 Data storage on Android
- 2 Data storage and permissions
- 3 Exploiting over usage of external storage
- 4 Evaluation of the study and bug hunting

Outline

1 Data storage on Android

Documentation: case 1 - R**M

- ⊕ *getExternalFilesDirs* (vs *getFilesDir*)¹: absolute paths to application-specific directories
 - ⊕ internal to the app, **not typically visible to the user as media**.
 - ⊕ shared storage may not always be available
 - ⊕ no security is enforced with these files. Any application holding *WRITE_EXTERNAL_STORAGE* can write to these files.

¹https:

[//developer.android.com/reference/android/content/Context.html](https://developer.android.com/reference/android/content/Context.html),

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- ⊖ *getExternalStorageDirectory*
 - ⊖ storage can hold a relatively large amount of data, shared across all apps (does not enforce permissions)
 - ⊖ each user has their **own isolated shared storage**
 - ⊖ apps **only have access to the shared storage for the user they're running as**.

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Documentation: case 2

- ⊕ Internal storage²:
 - ⊕ **files saved here are accessible by only your app.**
 - ⊕ when the user uninstalls your app, the system removes all your app's files from internal storage.

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Documentation: case 2

- ⊕ Internal storage²:
 - ⊕ **files saved here are accessible by only your app.**
 - ⊕ when the user uninstalls your app, the system removes all your app's files from internal storage.
- ⊕ External storage:
 - ⊕ it's world-readable, so files saved here may be read outside of your control.
 - ⊕ when the user uninstalls your app, **the system removes your app's files from here only if you save them in the directory from `getExternalFilesDir()`.**
 - ⊕ external storage is the best place for files that don't require access restrictions and for **files that you want to share with other apps** or allow the user to access with a computer.

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- ➔ Core storage on */data*
 - ➔ cache, databases, files

```
drwxrwx--x 60 system system /data
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- ⊕ Standard calls to Android framework
 - ⊕ *getFilesDir()*, *getDatabasePath()*
 - ⊕ *PackageInfo.applicationInfo.dataDir*

Non-Internal storage

- ⊖ Objectives: not so much of a match ✖
 - ⊖ store data
 - ⊖ store shared data
 - ⊖ store non core (aka non Android produced) data
 - ⊖ store shared data readable by other apps

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- ⊕ Store on */sdcard*
 - ⊕ */storage/self/primary* ↦ */mnt/user/0/primary* ↦ */storage/emulated/0*

```
drwxrwx--x 48 root sdcard_rw /sdcard
drwxrwx--x 48 root sdcard_rw /sdcard/Android/data
drwxrwx--x 48 root sdcard_rw /sdcard/Android/data/my_app
/dev/fuse on /storage/emulated type fuse (rw,nosuid,nodev,noexec,noatime,
user_id=1023,group_id=1023,default_permissions,allow_other)
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/dev/fuse on /storage/emulated type fuse (rw,nosuid,nodev,noexec,noatime,
user_id=1023,group_id=1023,default_permissions,allow_other)
```

- ⊕ However
 - ⊕ *sdcard* is a misleading name
 - ⊕ *sdcard/android/data* is a misleading path
 - ⊕ documentation triggers wrong perspectives

SD card “support” and features

- ⊕ Before talking about permissions and security policies

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- ⊕ Recurring “external storage features”
 - ⊕ storage is persistent
 - ⊕ as per documentation, *getExternalStorageDirectory* makes, per default, file not being removed on uninstall

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 - ⊕ so per default we are fine unless a SD Card is used

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 - ⊕ storage is persistent
 - ⊕ as per documentation, *getExternalStorageDirectory* makes, per default, file not being removed on uninstall
- ⊕ “SDcards are not supported”
 - ⊕ so per default we are fine unless a SD Card is used
- ⊕ Yet, good luck if you try to go against these arguments in bug bounties

Outline

- 2 Data storage and permissions
 - From OS perspectives
 - From an app (developer) perspectives

Core principles

- ⊕ Private data
 - ⊕ only the app can directly access `/data/data/my_app` resources
 - ⊕ security is enforced with basic Linux permissions (o=x|o=)
 - ⊕ security is enforced with `FileUriExposedException` (since N)

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- ⊕ “External” data as per Android data structure
 - ⊕ permissions are required (before K)
 - ⊕ apps can read/write to their own folders
- ⊕ “Shared” data as per Android data structure
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 - ⊕ apps can read/write to other app folders
- ⊕ “Shared” data as per storage structure
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 - ⊕ Apps can read/write to other folders

Shared storage: implementation

- ⊖ Generate folders for each apps: “mount” on demand
 - ⊖ MountService: buildExternalStorageAppDataDirs

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 - ⊖ FUSE (Filesystem in Userspace)³

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 - ⊖ SDCardFS (Android O) `sdcardfs/sdcardfs.h,sdcardfs/inode.c`

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 - ⊕ SDCardFS (Android O) `sdcardfs/sdcardfs.h,sdcardfs/inode.c`
- ⊕ Until Q, everything is owned by `sdcard_rw`
 - ⊕ Android Q: more-fine grained?

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- ⊖ Private data can be made readable/editable
 - ⊖ with ContentProvider
 - ⊖ will be the case for any owned data starting from Q
- ⊖ Question: who knows about Content provider ?
 - ⊖ Concept
 - ⊖ Vulnerabilities
 - ⊖ Analysis tools

Content provider (2)

- ⊕ A feature to expose data out of the box (exposes files/shared)

```
<provider android:name="android.support.v4.content.FileProvider"
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  <meta-data android:name="android.support.FILE_PROVIDER_PATHS"
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<paths xmlns:android="http://schemas.android.com/apk/res/android">
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- A framework to expose data as desired

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- ⊕ A powerful framework
 - ⊕ If not fully understood, better stay away ... from custom implementation

Developer perspectives

- ⊖ Documentation is complex (learning curve?) and not the most sexiest thing on the planet
- ⊖ Private folder is a constraint
 - ⊖ hard to debug
 - ⊖ hard to share data (really, what about content provider framework then?)

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- ⊖ Private folder is a constraint
 - ⊖ hard to debug
 - ⊖ hard to share data (really, what about content provider framework then?)
- ⊖ External folder is great
 - ⊖ easy to debug (logs are accessible through USB)
 - ⊖ lot of storage capability
 - ⊖ persistence is possible (“hacking”?)
 - ⊖ data sharing is easy (once again, is it really easier?)

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Outline

- 3 Exploiting over usage of external storage
 - Overview
 - Extracting user PII
 - Extracting confidential assets
 - Extracting application private data

Objectives and “false positives”

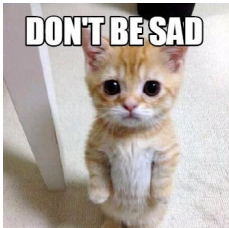
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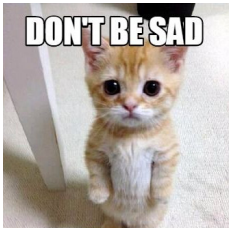
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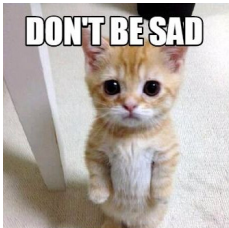
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 - ⊕ exposes user PII, app secrets, user passwords, user web activity, corporate (sensitive) data, user (sensitive) data

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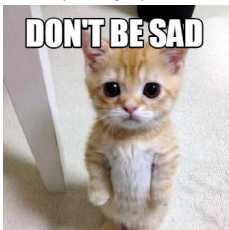
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 - ⊕ non-deniable leak (i.e. permission protected data)
- ⊕ ended a little better, still in progress

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- ⊕ (Recommended) apps with a reasonable user base
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Type	Example	Reason	Detect	
user PII	email	PII, phone owner		
	user profile	PII, phone owner		
user secrets	password			
	bank info			
app secrets	auth token	account takeover		
	credentials	account takeover		
	protocol IDs	device takeover		
user activity	browsing	user profiling		
	geo location	protected info		
corporate data	sensitive data	corporate secrets		
	credentials			

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	bank info		✓	6m
app secrets	auth token	account takeover	✓	1m
	credentials	account takeover	✓	100m
	protocol IDs	device takeover	✓	10m
user activity	browsing	user profiling	✓	100m
	geo location	protected info	✓	110m
corporate data	sensitive data	corporate secrets	✓	511m
	credentials		✓	1m

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 5. Restart at 1 or 2.1
- ⊕ Next sections: interactive session
- ⊕ detection patterns
 - ⊕ fixes

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- ➔ Insecure approaches
 - ➔ to not impact storage size, app stores logs on external storage
 - ➔ to ease debugging, logs contains user PII
 - ➔ to ease debugging, logs contains links to user identifiers

Extracting PII from logs

- In order to ease debug, logs are often verbose
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 - to not impact storage size, app stores logs on external storage
 - to ease debugging, logs contains user PII
 - to ease debugging, logs contains links to user identifiers
- Examples

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https://AAAAAAA/v2/account?api_key=BBBBBBB&account_token=CCCCC
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Extracting PII from logs

- ➔ In order to ease debug, logs are often verbose
- ➔ Insecure approaches
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- ⊕ clean your logs from user identifiers
- ⊕ keep your logs private and rotate them

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- ⊕ hash of (user email, user ID) as folder name
- ⊕ local_id ↦ user mapping in private database

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assert the behavior of underlying components

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 - ⊕ save user databases “next to” map files (logically linked)

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Custom format can be read on another device.

Assert device data policy: *READ_EXTERNAL_STORAGE* does not equal *ACCESS_FINE_LOCATION*

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- ⊕ if you think exposing is still fine, timestamp control cache
- ⊕ never allow user input alteration

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- ⊕ make it obvious or at least secure by default
- ⊕ let user devices the storage root directory

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- ⊕ always review data storage and data “format”
- ⊕ we are talking about confidential data and paid feature ...

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- ⊕ Assert the way media is generated: “Camera generated” differs from “Taken from Media folders”
- ⊕ or discloses (and delete) them all

Injecting “private” data

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- ⊖ heard of race conditions?
- ⊖ heard of trusted inputs (outputs)?

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- ⊕ anonymize internal inputs unless you need long term traceability or identification

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 - ⊕ viewing/exporting bank statements

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/sdcard/Download/WEIRD_NAME/BA.pdf  
/sdcard/APP/account/month.csv  
/sdcard/Android/...log  
"input":{"\action\":"provision\","\username\":"EMAIL\","\firstname\":"\",  
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```

- ⊕ assert data security before exporting them
- ⊕ do not (try to) hide externalized data, it's worst

Outline

-
-
-
- 4 Evaluation of the study and bug hunting

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 - ⊖ /sdcard direct storage
 - ⊖ “.” prefixed naming
 - ⊖ specific leaks
- ⊖ Often relies on the combo (install app) + (“find -mtime”) + (find/grep PII)
 - ⊖ not the most pleasant job
 - ⊖ better target the right app category

Classification of the issues

- ⊖ Various vulnerable data
 - ⊖ app private data
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 - ⊖ failure to define security policies
 - ⊖ failure to assert components security
 - ⊖ failure to assert attacker model

Classification of the issues

- ⊖ Various vulnerable data
 - ⊖ app private data
 - ⊖ various user private data
 - ⊖ various device protected assets
- ⊖ Limited set of explanation
 - ⊖ failure to R..M
 - ⊖ failure to learn literature (race conditions, external storage exposure)
 - ⊖ failure to define security policies
 - ⊖ failure to assert components security
 - ⊖ failure to assert attacker model
 - ⊖ failure to perform security tests

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- ⊕ Often, it does not worth it (cf. rewards)
- ⊕ Often, changing the vision of the vendor is “hard”
 - ⊕ no matter how critical the issue is

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 - ⊖ extend to multiple step attacks (API)
- ⊖ Things strongly depends on the vendor replies
 - ⊖ bug fixes
 - ⊖ future work (your requests at goo.gl/5qzwAL)